



\$690,000

400 OCEAN TRAIL WAY, JUPITER, FL, UNITED STATES, 33477

<https://equinoxrealtyinc.com>

Furnished or unfurnished! Great updated 2/2 condo in the desirable 400 building of Ocean Trail. Unit just painted inside. The garages, and pool deck will be completely updated and state of the art in a few short months. This building is the closest to the Inlet and all its park activities. Upgrades in the unit [...]

- 2 beds
- 2 baths
- Residential
- Condominium
- Active
- 1170 sq ft



Amenities



Features: Elevator, Entrance Foyer, Great Room, Lobby, Split Bedroom, Storage, Utility Room/Laundry, Walk-In Closet(s)

Spa Features: Community, Bath

CommunityFeatures: Tennis, Buyer Approval Required, Exercise Room, Game Room, Management On Site, Mandatory Hoa, Paved Road, Pool, Spa/Hot Tub, Tennis Court(s), Whirlpool

ExteriorFeatures: East Of Us1, Exterior Cat Walk, Balcony, Tennis Court(s)

Waterfront available: Yes

AttachedGarageYN: No

PoolPrivateYN: Yes

Security Features: Smoke Alarm, Fire Alarm, Security System, Phone Entry, Gated with Guard, Intercom In Lobby, Lobby Secured, Security Lights, TV Camera, TV Monitor

Amenities: Dishwasher, Disposal, Dryer, Electric Range, Electric Water Heater, Ice Maker, Microwave, Refrigerator, Washer

WindowFeatures: Complete Accordion Shutters, Complete Impact Glass, Hurricane Shutters, Plantation Shutters

PoolFeatures: Community

GarageYN: Yes

Cooling System: Yes

FireplaceYN: No

Rooms



Room type	Dimensions	Area	Length	Width
PrimaryBedroom	19 x 12	228	19	12
SecondBedroom	12 x 12	144	12	12
Kitchen	12 x 9	108	12	9
LivingRoom	17 x 15	255	17	15
DiningRoom	12 x 9	108	12	9

Grt Rm

Building Details

Cooling features: Central Air, Electric

ArchitecturalStyle: High Rise

NewConstructionYN: No

Roof: Built-up

Parking: 1 Space, Assigned, Awning, Covered, Garage-Under Building, Guest, Open, Parking Garage, Parking-Under Building

Year built: 1983

ParkingTotal: 1

Exterior material: CBS Construction, Concrete Block Construction, Stucco

Heating: Central, Electric

